

# Operational Issues in IPv6 from vendors' point of view

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**ALAXALA Networks Corporation** 



- 1. Introduction
  - Introduction of ALAXALA
  - Dual Stack for the "Guaranteed Network"
- 2. IPv6-Specific Issues in Network Equipment
- IPv6 Operational Issues in a Dual-stack Network System

## Who is ALAXALA?

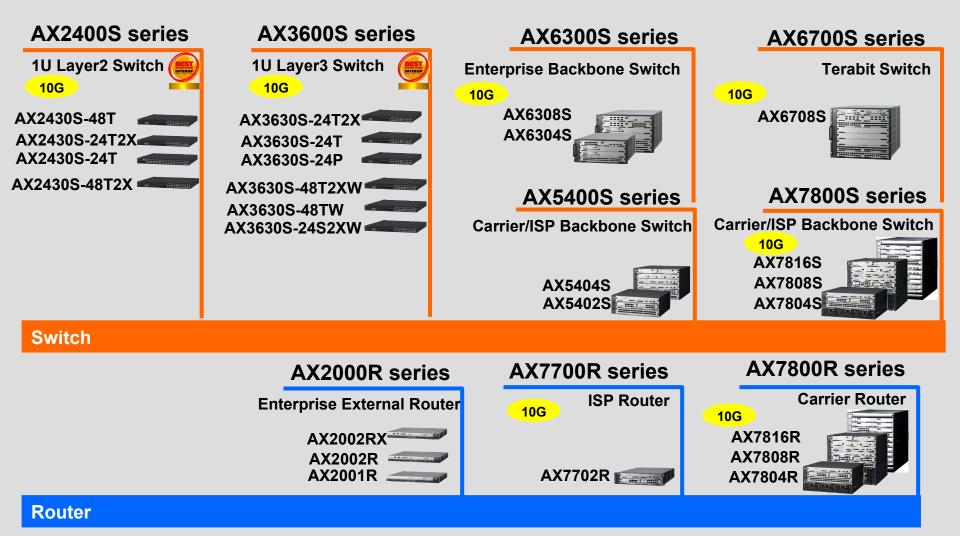




# **ALAXALA Product Line-up**

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All of them support wire-rate IPv6 forwarding/filtering/QoS

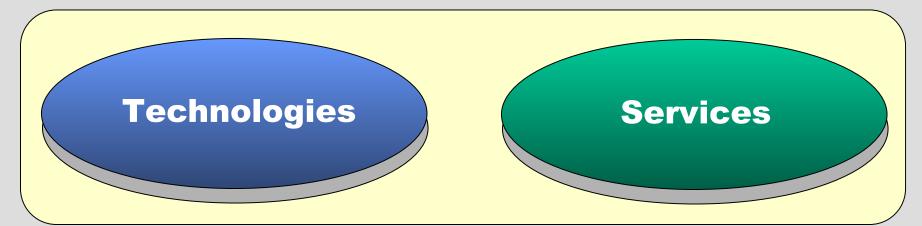


# ALAXALA's Philosophy



# [Guaranteed Network]

- Contribute to the establishment of a society rich in information and telecommunications.
- Provide user-friendly and security-conscious networks for the customers all over the world.
- Highly Reliable, Stable, and Secure Guaranteed Networks in IP/Ethernet Environments.



IPv6 influence to the Guaranteed Network AlaxalA

## **IPv6 Forwarding speed**

#### Small number of electronic components

Ecology

(Energy Saving)

Easy Operation and

Maintenance

High Performance

and

**Port-Density** 

Guaranteed Network Technologies (Product Quality) Protocol Stability & Redundancy Reliability

and Availability

> Quality of Service

**Network Security** 

**IPv6-aware ACL** 

### To provide the Guaranteed IPv6 Network... AlaxalA

- IPv6 Forwarding Speed
  - Wire-rate packet forwarding over 10G-Ethernet
  - Very short latency : about 10 µ sec
  - IPv6-aware ACL & QoS without performance degradation
    - Layer 2: MAC address, protocol, VLAN-ID (IEEE802.1q), User priority (IEEE802.1p)
    - Layer 3: Address, Protocol, Traffic class, ...
    - Layer 4: TCP/UDP port number, TCP flags, ICMP(v6) type/code
    - Even in L2 forwarding, ACL and QoS can work based on L2, L3 & L4 rules
- Protocol Stability & Redundancy
  - IPv6 Protocol Line-up congruent to IPv4
    - routing protocol (rip, ospf, bgp, isis, pim ...)
    - management protocol (telnet, ftp, ssh, snmp, …)
    - redundancy protocol (vrrp)
  - Stable IPv6 implementation based on KAME
- Small number of electronic components
  - (will be discussed later)

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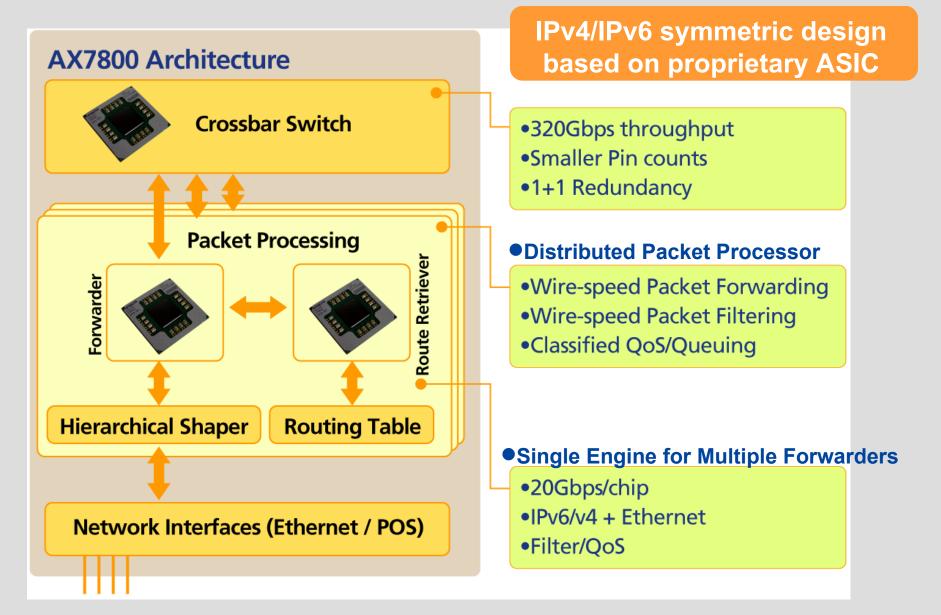


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#### Treat IPv6 equally to IPv4 to provide a true dual-stack

# Example. AX7800 Architecture

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#### Introduction

IPv6-specific Issues in Network Equipment
 Benefit of IPv6 from vendors' point of view
 Hardware Issues

 Number of FIB entries
 Filtering Capabilities
 Tunnel I/F

 Software Issues

 Link-local address handling

IPv6 Operational Issues in a Dual-stack Network System

## Benefit of IPv6 from vendors' point of view AlaxalA

#### No NAT

Makes an implementation simpler

- Smaller number of routing entries
  - Although IPv6 address is 4times larger than IPv4, the aggregation efficiency still wins.
- Simpler automatic address allocation
  - DHCPv4(src=0.0.0.0,dst=255.255.255.255) has to be treated specially
  - No special treatment is required in IPv6, thanks to link-local address.
- Free from a solution to cope with address confliction
  - Private Address → Unique Local Address
  - Multicast Address  $\rightarrow$  Unicast-Prefix-based Multicast Address

4bit	28	3bit				
1110	Group-ID			About 85% of the Group-ID is reserved by IANA		
16bit		8bit	8bit	64bit	32bit	
FF WS		00	YY	Subnet Prefix	Group-ID	
W:flag, S: scope, YY: prefix length Only 25% of the Group-ID is reserved by IANA.						

- FIB = Forwarding Information Base
  - Information necessary to forward an incoming packet
  - FIB-search speed determines packet-forwarding speed
    - CAM (Contents-Addressable Memory) is adopted to store a FIB

2001:db8:1:2:3:9:8:9 2001:db8:1::/48 fe80::1 eth00 2001:db8:2::/48 fe80::2 eth01 ...

- CAM has too week points = cost & energy consumption
  - It is important to estimate the number of FIB entries.
  - but it is quite difficult to guess...
    - Created a mode to control the amount of CAM entries for IPv4 and IPv6 (and other features)

- What kind of information can be a filtering condition without a degradation of packet forwarding speed?
  - Address
  - Protocol Type
  - Port Number
  - Packet Length
  - Dynamic Filtering Condition
    - e.g. uRPF (Unicast Reverse Path Forwarding)
- Normally depends on the FIB design.
  - Difficult to append IPv6 to the legacy (=IPv4-only hardware) implem entation.

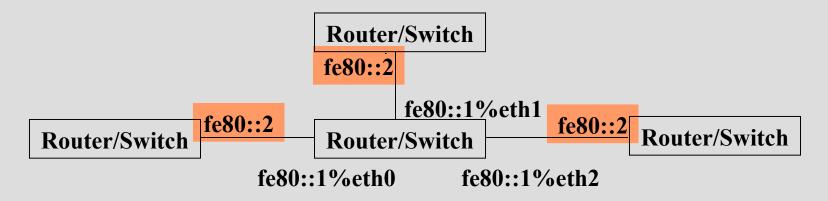


Tunnel I/F is often required in the transition phase to bypass non-IPv6-ready routers



- But there are several problems in tunnel operation:
  - Difficult to guarantee a network quality/speed
  - Difficult to manage the link-connectivity
  - People may misunderstand "IPv6 protocol is slower than IPv4".
- Well suited for a temporarily use, but not for a production use.
  - Is it really worth providing a wire-rate tunnel I/F (with a huge amount of investment)?

- Link-local address
  - An IP address which is unique only within a link
  - There may be the same link-local address in different links.
    - Normally link information is followed by a link-local address



#### **Expected Problems**

- Lack of space to insert link information
  - Protocol, User Interface, ...
- Vague Notation "fe80::1%ethernet0/10"
  - IPv6 address fe80::1 at interface ethernet0 with prefix-length 10
  - IPv6 address fe80::1 at interface ethernet0/10



# 1. Introduction

- 2. IPv6-specific Issues in Network Equipment
- 3. IPv6 Operational Issues in a Dual-Stack Network System
  - Philosophical Issues
  - Operational Issues

### Philosophical Issues in Dual-stack Networks AlaxalA

- Should IPv6 network be completely equivalent to IPv4's one?
  - If so, what is the benefit of IPv6 compare to IPv4?
  - If not so, you should provide two different policies for the same network.
    - lead to an increase of operation cost
- Considering the above, the easiest way is
  - use IPv6 for a new service
  - use IPv4 for a legacy service

Operational Issues in Dual-stack Networks AlaxaIA

Each equipment can be dual-stack, but the whole network system cannot always be.

Layer3 Routers/Switches without IPv6

Avoidable by a redesign or a renewal Different topology between IPv6 and IPv4, which can increase the operational cost

Layer3 Routers/Switches with IPv6 (but by software)

➤ People hates IPv6 because it is slower than IPv4 ☺

Not so serious unless multicast Layer2 Switches without IPv6 streaming is used > Lack of <u>MLD snooping</u> makes it difficult to deploy IPv6 multicast

#### Management Servers

Difficult to be handled...

- be ➤ There are several commercial <u>IDS</u>'s and <u>IPS</u>'s, but most of them are not IPv6-ready yet.
  - Even when network equipment supports sFlow or NetFlow for IP v6, <u>flow-collectors</u> cannot handle IPv6 traffic.

- To guarantee network service in IPv6 as well as in IPv4, network equipment MUST
  - Completely treat IPv6 in the same manner as in IPv4

Protocol, ACL, User-Interface, …

- Equipment MUST be designed taking IPv6 into consideration from the beginning
- Huge amount of IPv6 address space contributes to a simpler implementation of network equipment
  - No need for NAT, Better Aggregation, No address confliction, …
- Even when a network equipment is IPv6-ready, the whole network may be non-IPv6-ready due to a lack of helpful management services.
  - Flow collector
  - IDS/IPS

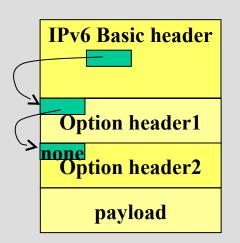
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# Thank you !

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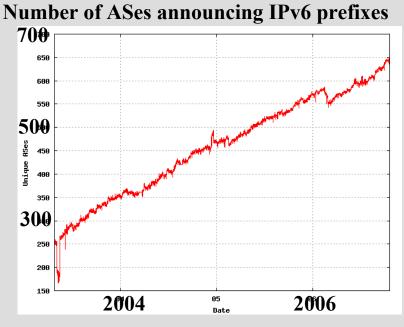
#### One of the benefit of IPv6 is supposed to be "Improved Sup port for Extensions and Options".



Changes in the way IP header options are encoded allows for <u>more efficient</u> <u>forwarding</u>, less stringent limits on the length of options, and greater flexibility for introducing new options in the future. (RFC2460 "Internet Protocol, Version 6 Specification)

- But it does not contribute to an efficient forwarding from the hardware implementer's point of view.
  - parallel processing is difficult, because of a uncertain number of ch ain-header look-ups (i.e. uncertain time for packet forwarding)
  - It was a myth in the ATM-era (before the birth of IP-forwarding-ASI C)

# c.f.) Related Statistics



Number of ASes announcing IPv4 prefixes

02

03

2500

20k

tunog 1500 양

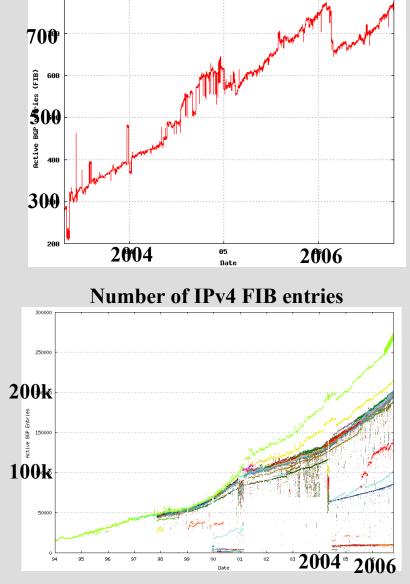
10k

500



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- Normally, link-local address is automatically generated from MAC addres s
- However, the automatic generation is not always appropriate for routers/ switches, because
  - Change of interface card leads to an unnecessary change of link-local addres s
  - Protocol behavior sometimes changes depending on the IPv6 address itself.
     So a protocol behavior might change between IPv4 and IPv6.
    - e.g.)
    - PIM Designated Router in a link = a router with the largest IPv4 address/IPv6 link-local address in the link
    - MLD Querier in a link = a router with the smallest IPv4 address/IPv6 link-local address in the link
  - Operators have difficulty in the management of routing table.
- Proposal = IPv4-address embedded link-local address
  - IPv4:192.168.1.4  $\rightarrow$  IPv6 link-local fe80::192:168:1:4

- A Windows-XP PC may become an IPv6 router when it has multiple interfaces and a global IPv4 address on one of the interfaces.
  - Normally by mistake
  - But attackers can make use of this feature for wire-tapping, spoofing,
     ...
  - (This is not an IPv6-specific attack; using a bogus DHCPv4 server, you can do the same thing)
- Several measures can be taken in network equipment
  - Router Preference
  - RA packet filtering by Layer2 switches
  - Private-VLAN